

Blues disappoint before cup final

Wycombe Wanderers 0, Woking 0

WYCOMBE served up a disappointing display on Saturday in preparation for their cup battle with Chalfont St Peter with their lack of fire-power never more evident.

Their close control and touch football failed to pay dividends on a rain-drenched pitch against a well organised and resolute Woking side which had lost only four games out of the last 21.

Most of the excitement came in the first half as Woking's Cottrell hammered a shot just wide following a mistake by Graham Mackenzie after 18 minutes.

After 27 minutes there was a remarkable escape for Woking as defenders flung themselves in front of two shots on the line and then beat out the two corners which followed.

Woking had the ball in the net after 36 minutes when Morton volleyed Co-sham's cross past Spittle but was ruled offside.

On the stroke of half-time John Priestley almost gave Wycombe the lead with a shot from the edge of the box but Parsons saved at the second attempt.

In the second half an

incident in the 69th minute was perhaps typical of Wycombe's goalscoring problems and well illustrated a determined Woking performance.

Dylan Evans got in the way of an attempted clearance by Turner and raced clear from the half-way line. He drew Parsons but then had the crowd groaning by hitting his shot straight at the 'keeper and the chance was gone.

Too often neat approach work by the Wycombe side was let down by their poor finishing. Priestley wanted far too much time when well placed after 75 minutes and then substitute Howard Kennedy fired over the goal from an acute angle.

Those fans who remained to watch the last four minutes again saw the Woking defenders sliding and diving to beat out shots in a terrific scramble.

Metchick shot against the Wycombe post in the final minute but the game had seemed destined for a draw from early in the half.

Wycombe: Spittle, Birdseye, Strong, Mead, Phillips, Priestley, MacKenzie, Hollifield, Evans, Boulis, Horseman (Kennedy 71 minutes).